

Today's outline - March 22, 2022



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- Generalization of Grover's algorithm

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- Geometry of amplitude amplification

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Reading assignment: 9.5 – 9.6, 10.1

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- Generalization of Grover's algorithm
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Homework Assignment #06:

See Blackboard

Due Thursday, March 31, 2022

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- Generalization of Grover's algorithm
- Geometry of amplitude amplification
- Optimality of Grover's algorithm

Reading assignment: 9.5 – 9.6, 10.1

Homework Assignment #06:

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Quantum circuit simulator <https://algassert.com/quirk>

Generalization of Grover's algorithm



The first step in Grover's algorithm is to apply the $Q = -WS_0^\pi WS_G^\pi$ operator to an initial state $|\psi\rangle|-\rangle$

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As before, divide the space spanned by $|x\rangle$ into a good subspace \mathcal{G} spanned by $\{|x\rangle|x \in G\}$ and a bad subspace \mathcal{B} spanned by $\{|x\rangle|x \notin G\}$ with projection operators $P_{\mathcal{G}}$ and $P_{\mathcal{B}}$ respectively

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$$|\psi\rangle = U|0\rangle = g_0|\psi_G\rangle + b_0|\psi_B\rangle$$

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$$g_0 = |P_G|\psi\rangle|, \quad b_0 = |P_B|\psi\rangle|$$

Note that U does not necessarily produce an equal superposition of all the good states and thus g_0 and b_0 are not determined only by the number of solutions

Generalization of Grover's algorithm



Since g_0 and b_0 are real, define $t = g_0^2$ and $1 - t = b_0^2$ so that t is the probability that the reversible algorithm U maps $|0\rangle$ to a set of solutions in G

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$$Q|\psi_B\rangle = -US_0^\pi U^{-1}S_G^\pi|\psi_B\rangle = -|\psi_B\rangle + 2\overline{b_0}U|0\rangle = -|\psi_B\rangle + 2\overline{b_0}g_0|\psi_G\rangle + 2\overline{b_0}b_0|\psi_B\rangle$$

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$$\begin{aligned} Q|\psi_B\rangle &= -US_0^\pi U^{-1}S_G^\pi|\psi_B\rangle = -|\psi_B\rangle + 2\overline{b_0}U|0\rangle = -|\psi_B\rangle + 2\overline{b_0}g_0|\psi_G\rangle + 2\overline{b_0}b_0|\psi_B\rangle \\ &= -|\psi_B\rangle + 2(1 - t)\frac{g_0}{b_0}|\psi_G\rangle + 2(1 - t)|\psi_B\rangle \end{aligned}$$

Generalization of Grover's algorithm



Since g_0 and b_0 are real, define $t = g_0^2$ and $1 - t = b_0^2$ so that t is the probability that the reversible algorithm U maps $|0\rangle$ to a set of solutions in G

The goal of determining the effect of the transformation $Q = -US_0^\pi U^{-1}S_G^\pi$ can be simplified by recalling that $S_0^\pi|\phi\rangle \equiv |\phi\rangle - 2\langle 0|\phi\rangle|0\rangle$

Thus, for an arbitrary state $|\psi\rangle$

$$US_0^\pi U^{-1}|\psi\rangle = U(U^{-1}|\psi\rangle - 2\langle 0|U^{-1}|\psi\rangle|0\rangle) = |\psi\rangle - 2\langle 0|U^{-1}|\psi\rangle U|0\rangle = |\psi\rangle - 2\overline{\langle \psi|U|0\rangle}U|0\rangle$$

Since $S_G^\pi|\psi_G\rangle = -|\psi_G\rangle$ and $S_G^\pi|\psi_B\rangle = |\psi_B\rangle$

$$\begin{aligned} Q|\psi_G\rangle &= -US_0^\pi U^{-1}S_G^\pi|\psi_G\rangle = US_0^\pi U^{-1}|\psi_G\rangle = |\psi_G\rangle - 2\overline{g_0}U|0\rangle \\ &= |\psi_G\rangle - 2\overline{g_0}g_0|\psi_G\rangle - 2\overline{g_0}b_0|\psi_B\rangle = (1 - 2t)|\psi_G\rangle - 2\sqrt{t(1 - t)}|\psi_B\rangle \\ Q|\psi_B\rangle &= -US_0^\pi U^{-1}S_G^\pi|\psi_B\rangle = -|\psi_B\rangle + 2\overline{b_0}U|0\rangle = -|\psi_B\rangle + 2\overline{b_0}g_0|\psi_G\rangle + 2\overline{b_0}b_0|\psi_B\rangle \\ &= -|\psi_B\rangle + 2(1 - t)\frac{g_0}{b_0}|\psi_G\rangle + 2(1 - t)|\psi_B\rangle = (1 - 2t)|\psi_B\rangle - 2\sqrt{t(1 - t)}|\psi_G\rangle \end{aligned}$$

Generalization of Grover's algorithm



$$Q|\psi_G\rangle = (1 - 2t)|\psi_G\rangle - 2\sqrt{t(1-t)}|\psi_B\rangle, \quad Q|\psi_B\rangle = (1 - 2t)|\psi_B\rangle - 2\sqrt{t(1-t)}|\psi_G\rangle$$

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$$Q(g_i|\psi_G\rangle + b_i|\psi_B\rangle) = (g_i(1 - 2t) + 2b_i\sqrt{t(1-t)})|\psi_G\rangle + (b_i(1 - 2t) - 2g_i\sqrt{t(1-t)})|\psi_B\rangle$$

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Which give the same recursion relations and solutions as for $U = W$

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For small g_0 , g_i will be maximal after $i \approx \frac{\pi}{4g_0}$ iterations

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Amplitude amplification allows a solution to be found in $O(\sqrt{1/t})$ iterations unless, $g_0 = 0$ or if it is large

Geometry of amplitude amplification



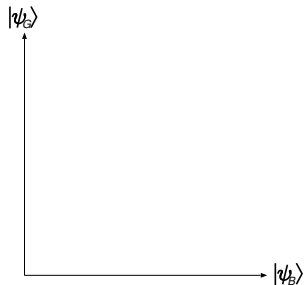
The transformation consists of repeated applications of $Q = -US_0^\pi U^{-1}S_G^\pi$

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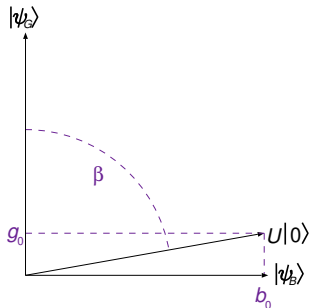
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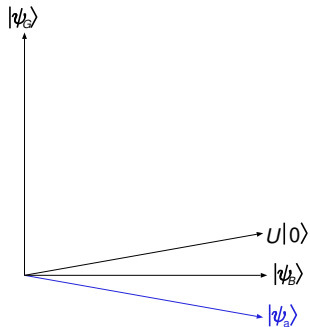


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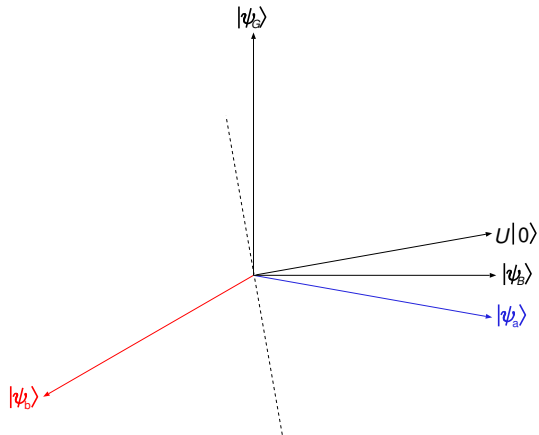
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Geometry of amplitude amplification



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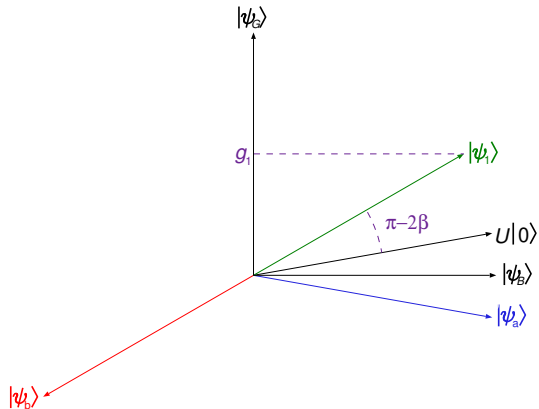
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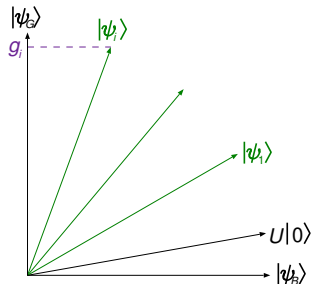
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Repeated applications bring g_i to its maximum whatever the arbitrary initial state



Optimality of Grover's algorithm



It is useful to prove that Grover's algorithm is the optimal search algorithm

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Recall that the transformation S_x^π can be computed from the oracle, U_P , thus S_x^π can be used as the interface to the oracle with out loss of generality

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$$|x'_k\rangle = e^{i\theta_k^x} |x\rangle - \text{the phase adjusted solution with } e^{i\theta_k^x} = \langle x | \psi_k^x \rangle / |\langle x | \psi_k^x \rangle| \text{ and } \langle x'_k | \psi_k^x \rangle \text{ real}$$

Optimality of Grover's algorithm



It is useful to prove that Grover's algorithm is the optimal search algorithm

Suppose there is a single solution, x , to the oracle transformation, U_P

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$|\psi_k^x\rangle$ – the state of the computation after k steps

Optimality of Grover's algorithm



It is useful to prove that Grover's algorithm is the optimal search algorithm

Suppose there is a single solution, x , to the oracle transformation, U_P

Recall that the transformation S_x^π can be computed from the oracle, U_P , thus S_x^π can be used as the interface to the oracle with out loss of generality

An arbitrary quantum search algorithm can be described as an alternating sequence of unitary transformations independent of x , U_i and calls to the oracle, S_x^π

$$|\psi_k^x\rangle = U_k S_x^\pi U_{k-1} S_x^\pi \dots U_1 S_x^\pi U_0 |0\rangle, \quad |\langle x | \psi_k^x \rangle|^2 \geq \frac{1}{2}$$

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The proof of optimality lies in comparing three classes of quantum states:

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$|\psi_k^x\rangle$ – the state of the computation after k steps

$|\psi_k\rangle = U_k U_{k-1} \dots U_1 U_0 |0\rangle$ – k transformations without consulting the oracle

Optimality of Grover's algorithm



Consider the distances between the three pairs of states and their averages

Optimality of Grover's algorithm



Consider the distances between the three pairs of states and their averages

$$d_{kx} = \left| |\psi_k^x\rangle - |\psi_k\rangle \right|,$$

Optimality of Grover's algorithm



Consider the distances between the three pairs of states and their averages

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$$D_k = \frac{1}{N} \sum_x d_{kx}^2,$$

Optimality of Grover's algorithm



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By the definition of $|x'_k\rangle$ we have that $\langle \psi_k^x | x'_k \rangle \geq \frac{1}{\sqrt{2}}$ and

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$$a_{kx}^2 = \left| |\psi_k^x\rangle - |x'_k\rangle \right|^2$$

Optimality of Grover's algorithm



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Optimality of Grover's algorithm



Consider the distances between the three pairs of states and their averages

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Optimality of Grover's algorithm



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Optimality of Grover's algorithm



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Optimality of Grover's algorithm



$$C_k \geq 2 - |\langle \psi_k | x \rangle|$$

Optimality of Grover's algorithm



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Optimality of Grover's algorithm



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Optimality of Grover's algorithm



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Optimality of Grover's algorithm



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Optimality of Grover's algorithm



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Optimality of Grover's algorithm



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Optimality of Grover's algorithm



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Optimality of Grover's algorithm



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Optimality of Grover's algorithm



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Thus $2|\langle x | \psi_k \rangle|$ bounds the change distance between $|\psi_k^x\rangle$ and $|\psi_k\rangle$ at each iteration



Optimality of Grover's algorithm

The constraint on D_k can now be obtained by induction with the assumption that

$$D_k = \frac{1}{N} \sum_{x=0}^{N-1} d_{kx}^2$$



Optimality of Grover's algorithm

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$$D_k = \frac{1}{N} \sum_{x=0}^{N-1} d_{kx}^2 \leq \frac{4k^2}{N}$$

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$$\begin{aligned}d_{kx} &= \left| |\psi_k^x\rangle - |\psi_k\rangle \right|, & a_{kx} &= \left| |\psi_k^x\rangle - |x'_k\rangle \right|, & c_{kx} &= \left| |x'_k\rangle - |\psi_k\rangle \right| \\ D_k &= \frac{1}{N} \sum_x d_{kx}^2 \leq \frac{4k^2}{N}, & A_k &= \frac{1}{N} \sum_x a_{kx}^2 \leq 2 - \sqrt{2}, & C_k &= \frac{1}{N} \sum_x c_{kx}^2 \geq 1\end{aligned}$$

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$$\begin{aligned}d_{kx} &= \left| |\psi_k^x\rangle - |x'_k\rangle + |x'_k\rangle - |\psi_k\rangle \right| = \left| a_{kx} + c_{kx} \right| \geq a_{kx} - c_{kx} \\ D_k &\geq \frac{1}{N} \left(\sum_{x=0}^{N-1} a_{kx}^2 - 2 \sum_{x=0}^{N-1} a_{kx} c_{kx} + \sum_{x=0}^{N-1} c_{kx}^2 \right) \\ &\geq \frac{1}{N} \sum_{x=0}^{N-1} a_{kx}^2 - \frac{2}{N} \sqrt{\sum_{y=0}^{N-1} a_{ky}^2 \sum_{z=0}^{N-1} c_{kz}^2} + \frac{1}{N} \sum_{x=0}^{N-1} c_{kx}^2 \geq A_k - 2\sqrt{A_k C_k} + C_k \\ \frac{4k^2}{N} &\geq D_k \geq A_k - \sqrt{A_k C_k} + C_k = \left(\sqrt{C_k} - \sqrt{A_k} \right)^2 \geq \left(1 - \sqrt{2 - \sqrt{2}} \right)^2\end{aligned}$$

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Since no quantum search algorithm can use fewer than $Q(\sqrt{N})$ queries then Grover's algorithm must be optimal